# Department of Computer Science and Engineering 

## Program of Intelligence Science and Technology for International Students (2022)

## I. Introduction

Intelligence Science and Technology is emerging as a new high-tech frontier major which combines many other fields of study, such as Computer Science, Control Science, Information Science and Cognitive Science. It involves data mining, machine leaning, human-machine interactive, mathematical logic, intelligent sensing, robots, and the new era of network computing technology. This major can dramatically promote the rapid development of various kinds of intelligent systems and key technologies closely related to national economy, industrial manufacturing and people's daily life.

Intelligent science has been recognized as the key engine that drives the world's technology development since this century, and thus Intelligent Science and Technology is one of the most promising majors worldwide.

Academic subject area: Computer Science; Program code: 080907T

## II. Objectives and Learning Outcomes

## 1. Objectives

This major is aiming at cultivating talents who possess a high standard of ethics and rich cultural scientific literacy, with basic theory, knowledge and skills of computational intelligence, data intelligence, machine intelligence, and information intelligence and so on, as well as strong adaptability and modern scientific sense of innovation. After graduation, students can not only engage in research, exploitation, management, or teaching in intelligent science and technology field in corporations, scientific research institutes, universities, but also continue their postgraduate studies in Intelligence Science and Technology and related or interdisciplinary fields.

## 2. Learning Outcomes

Graduates should acquire the following knowledge and abilities:

1. Solid fundamental knowledge of mathematics, physics, information processing, computer and computing technology.
2. Master the basic skills of computational intelligence, data intelligence, machine intelligence and information intelligence.
3. Strong self-study ability, hands-on ability, sense of innovation and high comprehensive quality.
4. Understanding of the frontiers, latest developments and trends in the field of computer and information systems, and intelligent science and technology.
5. Understanding of the frontier theories of artificial intelligence and intelligent system. Possess the preliminary ability to do researches, develop new systems, and technologies.

## III. Study Length, Degree, and Graduation Requirements

1. Study length: 4 years. The academic credit system of SUSTech allows flexible study years, but not less than 3 years or more than 6 years
2. Degree conferred: Students who complete and meet the degree requirements of the undergraduate program will be awarded a bachelor's degree in Engineering
3. The minimum credit requirement for graduation: 146 credits. The specific requirements are as follows.

|  | Module | Category | Minimum Credit <br> Requirement |
| :---: | :---: | :---: | :---: |
| General Education Courses | Chinese Language and Culture Module | Chinese Language and Culture | 16 |
|  | Arts and Physical Education Module | Physical Education | 4 |
|  |  | Arts | 2 |
|  | Competence Development Module | Computer Programming | 3 |
|  |  | Writing | 2 |
|  |  | Chinese Studies | 2 |
|  |  | Foreign Languages | 14 |
|  | Humanities and Social Sciences Module | Humanities | 6 |
|  |  | Social Sciences |  |
|  | Mathematics and Natural Sciences Module | Mathematics | 12 |
|  |  | Physics | 10 |
|  |  | Chemistry | 3 |
|  |  | Biology | 3 |
|  | Introduction to Majors Module | Introduction to Majors | 2 |
| Major Courses | Major Required Courses | Major Foundational Courses | 20 |
|  |  | Major Core Courses | 15 |
|  |  | Practice-based Learning <br> (Undergraduate Thesis, Internships) | 14 |
|  | Major Elective Courses | Major Elective Courses | 18 |
| Total |  |  | 146 |
| Note: please see the General Education Requirement for more details on Chinese Language and Culture Module, Arts and Physical Education Module, Competence Development Module (Foreign Languages \& Chinese Studies \& Writing), Humanities and Social Sciences Module, and Introduction to Majors Module. |  |  |  |

## IV. Course Requirements for the Mathematics and Natural Sciences Module and

## Computer Programming

| Course | Course Code | Course Name | Credits | Terms | Prerequisite | Dept. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |

## V. Prerequisites for Major Declaration

| Major <br> Declaration Time | Course Code | Course Name | Prerequisite |
| :---: | :---: | :---: | :---: |
| Declare major at the end of the first academic year | MA117 | Calculus I | NA |
|  | MA127 | Calculus II | Calculus I |
|  | MA113 | Linear Algebra | NA |
|  | PHY105 | College Physics I | NA |
|  | PHY106 | College Physics II | College Physics I |
|  | PHY104B | Experiments of Fundamental Physics | NA |
|  | CH105 | Chemistry: the Central Science | NA |
|  | BIO102B | Introduction to Life Science | NA |
|  | CS109 | Introduction to Computer Programming | NA |
| Declare major at the end of the second academic year | MA117 | Calculus I | NA |
|  | MA127 | Calculus II | Calculus I |
|  | MA113 | Linear Algebra | NA |
|  | PHY105 | College Physics I | NA |
|  | PHY106 | College Physics II | College Physics I |
|  | PHY104B | Experiments of Fundamental Physics | NA |
|  | CH105 | Chemistry: the Central Science | NA |
|  | BIO102B | Introduction to Life Science | NA |
|  | CS109 | Introduction to Computer Programming | NA |
| Note: |  |  |  |
| 1. If the number of students entering a major at the end of the first academic year in the department is greater than or equal to the total number of the teaching-research faculty $(\mathbf{P I}) * 2 * 60 \%$, all majors in the department may implement the prerequisites for major declaration at the end of the second academic year. <br> 2. If the number of students entering a major at the end of the first academic year in the department is less than the total number of the teaching-research faculty (PI)*2*60\%, all majors in the department do not implement the prerequisites for major declaration at the end of the second academic year. <br> 3. Suppose the number of students applying for a major at the end of the first academic year exceeds four times the total number of the teaching-research faculty (PI), then the department may select students according to predetermined rules. In principle, the rules set by the department shall examine the students' suitability for the major and not based on weighted GPA (Specific rules shall be set by the department and announced in advance). <br> 4. For departments that do not implement prerequisites for major declaration at end of the second academic year, if the cumulative number of students applying for a major at the end of the second academic year and the number of students who have entered a major at the end of the first academic year exceeds four times the total number of the teaching-research faculty ( $\mathbf{P I}$ ), the department may select students according to predetermined rules. In principle, the rules set by the department shall examine the students' suitability for the major and not based on weighted GPA (Specific rules shall be set by the department and announced in advance). |  |  |  |

## VI: Major Course Arrangement

Table 1: Major Required Courses
Program of Intelligence Science and Technology

| Course <br> Category | Course Code | Course Name | Credits | Practice-based Learning Credits | Terms | Prerequisite | Dept. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CS104 | Introduction to Mathematical Logic | 2 |  | 1/Spr | NA | CSE |
|  | MA212 | Probability and Statistics | 3 |  | 2/Fall | MA102a or MA127 | MATH |
|  | CS203 | Data Structures and Algorithm Analysis | 3 | 1 | 2/Fall | CS109 | CSE |
|  | CS307 | Principles of Database Systems | 3 | 1 | 2/Fall | CS109 | CSE |
|  | EE205 | Signals and Systems | 3 | 1 | 2/Fall | MA117 | EE |
|  | CS201 | Discrete Mathematics | 3 |  | 2/Spr | MA127,MA113 | CSE |
|  | CS208 | Algorithm Design and Analysis | 3 | 1 | 2/Spr | CS109, CS203 | CSE |
|  |  | Total | 20 | 4 |  |  |  |
|  | CS303 | Artificial Intelligence | 3 | 1 | $3 /$ Fall | CS109, CS203, MA212 | CSE |
|  | CS405 | Machine Learning | 3 | 1 | 3 / Fall | MA113, MA212 | CSE |
|  | CS321 | Group Projects I | 2 | 2 | $3 /$ Fall | NA | CSE |
|  | CS302 | Operating Systems | 3 | 1 | $3 / \mathrm{Spr}$ | CS109, CS203 | CSE |
|  | CS326 | Group Projects II | 2 | 2 | $3 / \mathrm{Spr}$ | NA | CSE |
|  | CS413 | Group Projects III | 2 | 2 | 4 / Fall | NA | CSE |
|  |  | Total | 15 | 9 |  |  |  |
|  | CS470 | Industrial Practice | 2 | 2 |  |  |  |
|  | CS491 | Undergraduate Thesis/Projects | 12 | 12 |  |  |  |
|  |  | Total | 14 | 14 |  |  |  |
| Total |  |  | 49 | 27 |  |  |  |

Table 2: Major Elective Courses
Program of Intelligence Science and Technology

| Course Code | Course Name | Credits | Practice-based <br> Learning <br> Credits | Terms | Prerequisite | Dept. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS101A | Introduction to Computer Science A | 2 |  | 1/ Fall | NA | CSE |
| CS106 | Introduction to Cognitive Science | 2 |  | 1/ Fall | NA | CSE |
| CS105 | Lab of Introduction to Cognitive Science | 1 | 1 | $1 /$ Fall | NA | CSE |
| CS209A | Computer System Design and Applications A | 3 | 1 | $1 / \mathrm{Spr}$ | CS109 or CS110 | CSE |
| CS205 | C/C++ Program Design | 3 | 1 | 2/ Fall | NA | CSE |
| CS207 | Digital Logic | 3 | 1 | 2/ Fall | NA | CSE |
| CS202 | Computer Organization | 3 | 1 | 2/ Spr | CS207 | CSE |
| CS306 | Data Mining | 3 | 1 | $2 / \mathrm{Spr}$ | CS203 or CS203B | CSE |
| CS327 | The Theory of Computation | 2 |  | 3 / Fall | CS101A, CS104 | CSE |
| MA309 | Time Series Analysis | 3 |  | 3/ Fall | MA212 or MA204 | STAT |
| MA305 | Numerical Analysis | 3 |  | 3/ Fall | MA203a or MA213-16 | MATH |
| EE323 | Digital Signal Processing | 3 | 1 | 3/ Fall | EE205 | EE |
| CS301 | Embedded System and Microcomputer Principle | 3 | 1 | 3/ Fall | CS207 | CSE |
| CS305 | Computer Networks | 3 | 1 | 3/ Fall | CS109 | CSE |
| CS309 | Object-oriented Analysis and Design | 3 | 1 | 3/ Fall | CS109, CS203 | CSE |
| CS313 | Automated Reasoning | 3 | 1 | 3/ Fall | CS104 | CSE |
| CS323 | Compilers | 3 | 1 | 3/ Fall | $\begin{gathered} \text { CS109 or CS205, } \\ \text { CS202 } \end{gathered}$ | CSE |
| CS308 | Computer Vision | 3 | 1 | 3/ Fall | $\begin{gathered} \text { CS109,CS203,MA127, } \\ \text { MA113 } \\ \hline \end{gathered}$ | CSE |
| CS315 | Computer Security | 3 | 1 | 3/ Fall | CS109 | CSE |
| CS325 | Multi-agent Systems | 3 | 1 | 3/ Fall | CS109, CS203, MA212 | CSE |
| CS304 | Software Engineering | 3 | 1 | 3/ Spr | CS109, CS203 | CSE |
| CS312 | Computer Graphics | 3 | 1 | $3 / \mathrm{Spr}$ | NA | CSE |
| CS314 | Internet of Things | 3 | 1 | $3 / \mathrm{Spr}$ | CS305 | CSE |
| CS324 | Deep Learning | 3 | 1 | 3 / Spr | CS303 | CSE |
| CS310 | Natural Language Processing | 3 | 1 | $3 / \mathrm{Spr}$ | CS303 | CSE |
| CS330 | Multimedia Information Processing | 3 | 1 | $3 / \mathrm{Spr}$ | NA | CSE |
| CS332 | Information Retrieval | 3 | 1 | $3 / \mathrm{Spr}$ | CS203 | CSE |
| CS328 | Distributed and Cloud Computing | 3 | 1 | $3 / \mathrm{Spr}$ | CS109, CS305 | CSE |
| CS401 | Intelligent Robotics | 3 | 1 | 3 / Spr | CS109, CS203, <br> MA212 | CSE |
| MA234 | Introduction to Theoretical and Practical Data Science | 4 | 1 | 3 / Spr | MA212 | MATH |
| EE326 | Digital Image Processing | 3 | 1 | $3 / \mathrm{Spr}$ | EE205 | EE |
| EE411 | Information Theory and Coding | 2 |  | 4/ Fall | MA212 | EE |
| CSE5014 | Cryptography and Network Security | 2 |  | 4/ Fall | CS201, MA212, CS203 | CSE |
| CSE5005 | Advanced Computer Networks and Big Data | 3 | 1 | 4/ Fall | CS305 | CSE |
| CS409 | Software Testing | 3 | 1 | 4/ Fall | CS304 | CSE |


| CSE5003 | Advanced Algorithms | 3 | 1 | $4 /$ Fall | CS208 | CSE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CSE5001 | Advanced Artificial Intelligence | 3 | 1 | $4 /$ Fall | CS303 | CSE |
| CSE5012 | Evolutionary Computation and Its <br> Applications | 3 | 1 | $4 / \mathrm{Spr}$ | CS303 | CSE |
| CSE5018 | Advanced Optimization Algorithms | 3 | 1 | $4 / \mathrm{Spr}$ | CSE5003 | CSE |
| CS402 | Frontier Seminars in Computer <br> Science and Technology IV | 1 |  | $4 / \mathrm{Spr}$ | NA | CSE |
| Total | 112 | 32 |  |  |  |  |
| Note <br> 1. Students are required to study three courses of them (Computer Vision, Intelligent Robotics, Multi-agent Systems, Deep <br> Learning). <br> 2. Students are required to study one course of them (Automated Reasoning, Natural Language Processing, Multimedia Information <br> Processing). |  |  |  |  |  |  |

Table 3: Overview of Practice-based Learning
Program of Intelligence Science and Technology

| Course Code | Course Name | Credits | Practice-based Learning Credits | Terms | Prerequisite | Dept. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS105 | Lab of Introduction to Cognitive Science | 1 | 1 | $1 /$ Fall | NA | CSE |
| CS209A | Computer System Design and Applications A | 3 | 1 | 1/ Spr | CS109 or CS110 | CSE |
| CS203 | Data Structures and Algorithm Analysis | 3 | 1 | 2/ Fall | CS109 | CSE |
| CS307 | Principles of Database Systems | 3 | 1 | 2/ Fall | CS109 | CSE |
| EE205 | Signals and Systems | 3 | 1 | 2/ Fall | MA117 | EE |
| CS205 | C/C++ Program Design | 3 | 1 | 2/ Fall | NA | CSE |
| CS207 | Digital Logic | 3 | 1 | 2/ Fall | NA | CSE |
| CS208 | Algorithm Design and Analysis | 3 | 1 | 2/Spr | CS109, CS203 | CSE |
| CS202 | Computer Organization | 3 | 1 | 2/Spr | CS207 | CSE |
| CS306 | Data Mining | 3 | 1 | 2/ Spr | CS203 or CS203B | CSE |
| CS303 | Artificial Intelligence | 3 | 1 | 3/ Fall | CS109,CS203, MA212 | CSE |
| CS405 | Machine Learning | 3 | 1 | 3/ Fall | MA113, MA212 | CSE |
| CS321 | Group Projects I | 2 | 2 | 3/ Fall | NA | CSE |
| EE323 | Digital Signal Processing | 3 | 1 | 3/ Fall | EE205 | EE |
| CS301 | Embedded System and Microcomputer Principle | 3 | 1 | 3/ Fall | CS207 | CSE |
| CS305 | Computer Networks | 3 | 1 | 3/ Fall | CS109 | CSE |
| CS309 | Object-oriented Analysis and Design | 3 | 1 | 3/ Fall | CS109, CS203 | CSE |
| CS313 | Automated Reasoning | 3 | 1 | 3/ Fall | CS104 | CSE |
| CS323 | Compilers | 3 | 1 | 3/ Fall | CS109 or CS205, CS202 | CSE |
| CS308 | Computer Vision | 3 | 1 | 3/ Fall | CS109,CS203,MA127,MA113 | CSE |
| CS315 | Computer Security | 3 | 1 | 3/ Fall | CS109 | CSE |
| CS325 | Multi-agent Systems | 3 | 1 | 3/ Fall | CS109, CS203, MA212 | CSE |
| CS302 | Operating Systems | 3 | 1 | 3/ Spr | CS109, CS203 | CSE |
| CS326 | Group Projects II | 2 | 2 | 3/ Spr | NA | CSE |
| CS304 | Software Engineering | 3 | 1 | 3/ Spr | CS109, CS203 | CSE |
| CS312 | Computer Graphics | 3 | 1 | 3/ Spr | NA | CSE |
| CS314 | Internet of Things | 3 | 1 | 3/ Spr | CS305 | CSE |
| CS324 | Deep Learning | 3 | 1 | $3 / \mathrm{Spr}$ | CS303 | CSE |
| CS310 | Natural Language Processing | 3 | 1 | $3 / \mathrm{Spr}$ | CS303 | CSE |
| CS330 | Multimedia Information Processing | 3 | 1 | $3 /$ Spr | NA | CSE |
| CS332 | Information Retrieval | 3 | 1 | 3/Spr | CS203 | CSE |
| CS328 | Distributed and Cloud Computing | 3 | 1 | $3 / \mathrm{Spr}$ | CS109, CS305 | CSE |
| CS401 | Intelligent Robotics | 3 | 1 | 3/ Spr | CS109, CS203, MA212 | CSE |
| EE326 | Digital Image Processing | 3 | 1 | 3/ Spr | EE205 | EE |
| MA234 | Introduction to Theoretical and Practical Data Science | 4 | 1 | $3 / \mathrm{Spr}$ | MA212 | MATH |
| CS413 | Group Projects III | 2 | 2 | 4/ Fall | NA | CSE |


| CSE5005 | Advanced Computer Networks <br> and Big Data | 3 | 1 | $4 /$ Fall | CS305 | CSE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS409 | Software Testing | 3 | 1 | $4 /$ Fall | CS304 | CSE |
| CSE5003 | Advanced Algorithms | 3 | 1 | $4 /$ Fall | CS208 | CSE |
| CSE5001 | Advanced Artificial Intelligence | 3 | 1 | $4 /$ Fall | CS303 | CSE |
| CSE5012 | Evolutionary Computation and <br> Its Applications | 3 | 1 | $4 /$ Spr | CS303 | CSE |
| CSE5018 | Advanced Optimization <br> Algorithms | 3 | 1 | $4 / \mathrm{Spr}$ | CSE5003 | CSE |
| CS470 | Industrial Practice | 2 |  |  |  |  |
| CS491 | Undergraduate Thesis/Projects | 12 |  |  |  |  |

## Curriculum Structure of Intelligence Science and Technology



