# Department of Computer Science and Engineering 

# Program of Intelligence Science and Technology for International Students (2021) 

## I. Introduction

Intelligence Science and Technology is emerging as a new high-tech frontier major which combines many other fields of study, such as Computer Science, Control Science, Information Science and Cognitive Science. It involves data mining, machine leaning, human-machine interactive, mathematical logic, intelligent sensing, robots, and the new era of network computing technology. This major can dramatically promote the rapid development of various kinds of intelligent systems and key technologies closely related to national economy, industrial manufacturing and people's daily life.

Intelligent science has been recognized as the key engine that drives the world's technology development since this century, and thus Intelligent Science and Technology is one of the most promising majors worldwide.

## II. Objectives and Learning Outcomes

This major is aiming at cultivating talents who possess a high standard of ethics and rich cultural scientific literacy, with basic theory, knowledge and skills of computational intelligence, data intelligence, machine intelligence, and information intelligence and so on, as well as strong adaptability and modern scientific sense of innovation. After graduation, students can not only engage in research, exploitation, management, or teaching in intelligent science and technology field in corporations, scientific research institutes, universities, but also continue their postgraduate studies in Intelligence Science and Technology and related or interdisciplinary fields.

Graduates should acquire the following knowledge and abilities:

1. Solid fundamental knowledge of mathematics, physics, information processing, computer and computing technology.
2. Master the basic skills of computational intelligence, data intelligence, machine intelligence and information intelligence.
3. Strong self-study ability, hands-on ability, sense of innovation and high comprehensive quality.
4. Understanding of the frontiers, latest developments and trends in the field of computer and information systems, and intelligent science and technology.
5. Understanding of the frontier theories of artificial intelligence and intelligent system.

Possess the preliminary ability to do researches, develop new systems, and technologies.

## III. Study Length and Graduation Requirements

Study length: 4 years
Degree conferred: Bachelor of Engineering
The minimum credit requirement for graduation: 129 credits (not including English courses);

| Category | Module | Minimum Credit Requirement |
| :---: | :---: | :---: |
| General Education (GE) <br> Required Courses <br> (48 credits) | Science | 28 |
|  | Physical Education | 4 |
|  | Chinese Languages \& Culture | 16 |
|  | Humanities | 4 |
|  | Social Sciences | 4 |
| Major Course <br> (69 credits) | Arts | 2 |
|  | Science | 2 |
|  | Major Foundational Courses | 20 |
|  | Major Core Courses | 18 |
|  | Major Elective Courses | 21 |
| Total (not including English courses) |  | 10 |

## IV. Discipline

Intelligence Science and Technology

## V. Main Courses

Introduction to Mathematical Logic, Probability and Statistics, Data Structures and Algorithm Analysis, Principles of Database Systems, Signals and Systems, Discrete Mathematics, Algorithm Design and Analysis, Artificial Intelligence, Machine Learning, Operating Systems and so on.

## VI. Practice-Based Courses

See the table 3 of Major Course Arrangement.

## VII. Pre-requisites for Major Declaration

| Major Declaration Time | Course <br> Code | Course Name | Prerequisite |
| :---: | :---: | :---: | :---: |
| Declare major at the end of First Year | MA101B | Calculus I A |  |
|  | MA102B | Calculus II A | MA101B |
|  | MA107A | Linear Algebra A |  |
|  | PHY103B | General Physics B (I) |  |
|  | PHY105B | General Physics B (II) | PHY103B |
|  | CS102A | Introduction to Computer Programming A |  |
|  | BIO102B | Introduction to Life Science |  |
|  | PHY104B | Experiments of Fundamental Physics |  |
|  | CS104 | Introduction to Mathematical Logic |  |
| Remarks: In addition to the above 9 courses, a written test and interview are required. |  |  |  |
| Declare major at the end of Second Year | MA101B | Calculus I A |  |
|  | MA102B | Calculus II A | MA101B |
|  | MA107A | Linear Algebra A |  |
|  | PHY103B | General Physics B (I) |  |
|  | PHY105B | General Physics B (II) | PHY103B |
|  | CS102A | Introduction to Computer Programming A |  |
|  | BIO102B | Introduction to Life Science |  |
|  | PHY104B | Experiments of Fundamental Physics |  |
|  | CS104 | Introduction to Mathematical Logic |  |
|  | MA212 | Probability and Statistics | MA102a or MA102B |
|  | CS203 | Data Structures and Algorithm Analysis | CS102A |
|  | CS307 | Principles of Database Systems | CS102A |
|  | EE205 | Signals and Systems | MA101B |
|  | CS201 | Discrete Mathematics | MA102B, <br> MA107A |
|  | CS208 | Algorithm Design and Analysis | CS102A, CS203 |

## VIII. Requirements for GE Required Courses

## (I) Science Module

| Course <br> Code | Course Name | $\stackrel{\text { O}}{\stackrel{0}{\circ}}$ |  |  | $\stackrel{\text { ¢ }}{\text { ¢ }}$ |  |  | 묶 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MA101B | Calculus I A | 4 |  | 4 | Spr/ <br> Fall | B/E | NA | MATH |
| MA102B | Calculus II A | 4 |  | 4 | $\begin{aligned} & \hline \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | MA101B | MATH |
| MA107A | Linear Algebra A | 4 |  | 4 | $\begin{aligned} & \hline \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | NA | MATH |
| PHY103B | General Physics B (I) | 4 |  | 4 | $\begin{aligned} & \hline \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | NA | PHY |
| PHY105B | General Physics B <br> (II) | 4 |  | 4 | $\begin{aligned} & \hline \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | PHY103B | PHY |
| CS102A | Introduction to <br> Computer Programming A | 3 |  | 4 | $\begin{aligned} & \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | NA | CSE |
| BIO102B | Introduction to Life Science | 3 | 1 | 3 | $\begin{aligned} & \hline \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | NA | BIO |
| PHY104B | Experiments of Fundamental Physics | 2 | 2 | 4 | $\begin{aligned} & \text { Spr/ } \\ & \text { Fall } \end{aligned}$ | B/E | NA | PHY |
|  | Total | 28 | 3 | 31 |  |  |  |  |

## (II) Physical Education

| Course Code | Course Name | $\stackrel{\bigcirc}{0}$ |  | - |  |  | Dept. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| GE131 | Physical Education I | 1 | 2 | Fall | C | NA | PE Center |
| GE132 | Physical Education II! | 1 | 2 | Spr | C | NA |  |
| GE231 | Physical Education III | 1 | 2 | Fall | C | NA |  |
| GE232 | Physical Education IV | 1 | 2 | Spr | C | NA |  |
| GE331 | Physical Education V | 0 | 2 | Fall | C | NA |  |
| GE332 | Physical Education VI | 0 | 2 | Spr | C | NA |  |
|  | Total | 4 | 12 |  |  |  |  |

[^0](III) Chinese Languages \& Culture

| Course Code | Course Name | $\begin{aligned} & \text { ? } \\ & \stackrel{0}{7} \end{aligned}$ |  | $\begin{aligned} & \overrightarrow{\mathbf{o}} \\ & \stackrel{y}{3} \end{aligned}$ |  |  | 䓓 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLE008 | Elementary Chinese I | 2 | 4 | 1/Fall | B | NA | CLE |
| CLE009 | Elementary Chinese II | 2 | 4 | 1/Spr | B | CLE008 |  |
| CLE027 | Intermediate Chinese I | 2 | 4 | 2/Fall | B | CLE009 |  |
| CLE028 | Intermediate Chinese II | 2 | 4 | 2/Spr | B | CLE027 |  |
| CLE031 | Advanced Chinese I | 2 | 4 | 3/Fall | B | CLE028 |  |
| CLE032 | Advanced Chinese II | 2 | 4 | 3/Spr | B | CLE031 |  |
| CLE033 | Chinese Culture | 2 | 2 | Spr/Fall | B/E | NA | CLE/ |
| CLE034 | Chinese History | 2 | 2 | Spr/Fall | B/E | NA |  |

## (IV) English Language

Students will undertake the English Placement Test and be placed into three levels according to the result of the test and their performance in the National College Entrance Exam. Students at different levels are required to take the courses with a different credit value in total.

Level A: 8 credits; SUSTech English III, English for Academic Purposes and 2-credit CLE elective course

Level B: 12 credits; SUSTech English II, SUSTech English III, English for Academic Purposes, and 2-credit CLE elective course

Level C: 14 credits; SUSTech English I, SUSTech English II, SUSTech English III, and English for Academic Purposes.

## List of English Language Courses

| Course Code | Course Name |  |  |  |  | Dept | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLE021 | SUSTech English I | 4 | 4 | E | NA | CLE | Required |
| CLE022 | SUSTech English II | 4 | 4 | E | CLE021 |  |  |
| CLE023 | SUSTech English III | 4 | 4 | E | CLE022 |  |  |
| CLE030 | English for Academic Purposes | 2 | 2 | E | CLE023 |  |  |
| 1 | (at least one 2-credit CLE elective course) | 2 | 2 | E | CLE030 |  | Level A \& B <br> Required |

## IX. Requirements for GE Elective Courses

(I) Students are required to complete 4 credits for the Humanities Module and Social Sciences Module respectively, and 2 credits for the Music and Art Module. (Information about the available courses and the instruction language will be announced before the course selection session)
(II) Students are required to complete 2 credits for Science Module.

| Course Code | Course Name | $\begin{aligned} & \text { 을 } \\ & \stackrel{0}{7} \end{aligned}$ |  |  | $\begin{gathered} \stackrel{\rightharpoonup}{\mathrm{o}} \\ \overrightarrow{3} \end{gathered}$ |  |  | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CH101B | General Chemistry B | 3 |  | 3 | Spr/Fall | B/E | NA | CHEM |
| EE104 | Fundamentals of Electric Circuits | 2 |  | 2 | Spr | E | MA101B <br> MA107A | EE |
| ME112 | Introduction to Matlab | 2 | 1 | 3 | Spr | E | NA | MEE |
| ME232 | Prolegomenon to Robotics | 3 |  | 3 | Spr | E | NA | MEE |
| CS103 | Introduction to Artificial Intelligence | 2 |  | 2 | Fall | E | NA | CSE |
|  | Total | 12 | 1 | 13 |  |  |  |  |

## X. Major Course Arrangement

Table 1: Major Required Course (Foundational and Core Courses)

|  | Course Code | Course Name | $\begin{aligned} & \text { ? } \\ & \stackrel{0}{\infty} \\ & \stackrel{\rightharpoonup}{7} \end{aligned}$ |  |  | $\begin{aligned} & \overrightarrow{\mathbf{o}} \\ & \text { 今心 } \end{aligned}$ |  |  |  | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | CS104 | Introduction to Mathematical Logic | 2 |  | 2 | Spr | 1/Spr | E | NA | CSE |
|  | MA212 | Probability and Statistics | 3 |  | 3 | $\begin{aligned} & \text { Fall } \\ & \text { /Spr } \end{aligned}$ | 2Fall | E | $\begin{gathered} \text { MA102a } \\ \text { or } \\ \text { MA102B } \\ \hline \end{gathered}$ | MATH |
|  | CS203 | Data Structures and Algorithm Analysis | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \text { /Spr } \\ & \hline \end{aligned}$ | 2Fall | E | CS102A | CSE |
|  | CS307 | Principles of Database Systems | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \mathrm{ISpr} \\ & \hline \end{aligned}$ | 2/Fall | E | CS102A | CSE |
|  | EE205 | Signals and Systems | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \text { /Spr } \end{aligned}$ | 2Fall | E | MA101B | EE |
|  | CS201 | Discrete Mathematics | 3 |  | 3 | $\begin{aligned} & \text { Fall } \\ & \text { /Spr } \\ & \hline \end{aligned}$ | 2/Spr | E | MA102B, MA107A | CSE |
|  | CS208 | Algorithm Design and Analysis | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \text { /Spr } \end{aligned}$ | 2/Spr | E | $\begin{gathered} \hline \text { CS102A, } \\ \text { CS203 } \end{gathered}$ | CSE |
|  |  | Total | 20 | 4 | 24 |  |  |  |  |  |
|  | CS303 | Artificial Intelligence | 3 | 1 | 4 | Fall | 3/Fall | E | $\begin{gathered} \hline \text { CS102A, } \\ \text { CS203, } \\ \text { MA212 } \end{gathered}$ | CSE |
|  | CS405 | Machine Learning | 3 | 1 | 4 | Fall | 3/Fall | E | MA107A, MA212 | CSE |
|  | CS321 | Group Projects I | 2 | 2 | 4 | Fall | 3/Fall | B | NA | CSE |
|  | CS317 | Frontier Seminars in Computer Science and Technology I | 1 |  | 1 | Fall | 3/Fall | E | NA | CSE |
|  | CS302 | Operating Systems | 3 | 1 | 4 | Spr | $3 / \mathrm{Spr}$ | E | $\begin{gathered} \text { CS102A, } \\ \text { CS203 } \end{gathered}$ | CSE |
|  | CS326 | Group Projects II | 2 | 2 | 4 | Spr | 3 / Spr | B | NA | CSE |
|  | CS318 | Frontier Seminars in Computer Science and Technology II | 1 |  | 1 | Spr | 3 / Spr | E | NA | CSE |
|  | CS413 | Group Projects III | 2 | 2 | 4 | Fall | 4/Fall | B | NA | CSE |
|  | CS415 | Frontier Seminars in Computer Science and Technology III | 1 |  | 1 | Fall | 4/Fall | E | NA | CSE |
|  |  | Total | 18 | 9 | 27 |  |  |  |  |  |
|  | CS470 | Industrial Practice | 2 |  |  |  |  |  |  |  |
|  | CS490 | Undergraduate Thesis/Projects | 8 |  |  |  |  |  |  |  |
|  |  | Total | 10 |  |  |  |  |  |  |  |
|  | Remarks: Students who have completed Comprehensive Design I \& II (COE491 \& COE492) are not requirUndergraduate Thesis/Projects (CS490) |  |  |  |  |  |  |  |  |  |

Table 2: Major Elective Courses

| Course Code | Course Name |  |  |  |  |  |  |  | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS101A | Introduction to Computer Science A | 2 |  | 2 | Fall | 1/ Fall | E | NA | CSE |
| CS106 | Introduction to Cognitive Science | 2 |  | 2 | Fall | 1/ Fall | B | NA | CSE |
| CS105 | Lab of Introduction to Cognitive Science | 1 | 1 | 2 | Fall | 1/ Fall | B | NA | CSE |
| CS209A | Computer System Design and Applications A | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall/ } \\ & \text { Spr } \end{aligned}$ | 1/Spr | E | $\begin{aligned} & \hline \text { CS102A or } \\ & \text { CS102B } \\ & \hline \end{aligned}$ | CSE |
| CS205 | C/C++ Program Design | 3 | 1 | 4 | $\begin{gathered} \text { Fall// } \\ \mathrm{Spr} \\ \hline \end{gathered}$ | 2/ Fall | E | NA | CSE |
| CS207 | Digital Logic | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { ISpr } \\ & \hline \end{aligned}$ | 2/ Fall | E | NA | CSE |
| CS202 | Computer Organization | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \text { ISpr } \end{aligned}$ | 2/ Spr | E | CS207 | CSE |
| CS306 | Data Mining | 3 | 1 | 4 | Spr | 2/Spr | E | $\begin{aligned} & \hline \text { CS203 or } \\ & \text { CS203B } \end{aligned}$ | CSE |
| MA309 | Time Series Analysis | 3 |  | 3 | Fall | 3/ Fall | B | MA212 or MA204 | STAT |
| MA305 | Numerical Analysis | 3 |  | 3 | Fall | 3/ Fall | B | MA203a or MA213 | MATH |
| EE323 | Digital Signal Processing | 3 | 1 | 4 | Fall | 3/ Fall | E | EE205 | EE |
| CS301 | Embedded System and Microcomputer Principle | 3 | 1 | 4 | Fall | 3/ Fall | E | CS207 | CSE |
| CS305 | Computer Networks | 3 | 1 | 4 | Fall | 3/ Fall | E | CS102A | CSE |
| CS309 | Object-oriented Analysis and Design | 3 | 1 | 4 | Fall | 3/ Fall | E | CS102A, CS203 | CSE |
| CS313 | Automated Reasoning | 3 | 1 | 4 | Fall | 3/ Fall | B | CS104 | CSE |
| CS323 | Compilers | 3 | 1 | 4 | Fall | 3/ Fall | B | $\begin{gathered} \text { CS102A or } \\ \text { CS205, CS202 } \end{gathered}$ | CSE |
| CS308 | Computer Vision | 3 | 1 | 4 | Fall | 3/ Fall | B | $\begin{gathered} \text { CS102A,CS203 } \\ \text {,MA102B,MA10 } \\ \text { 7A } \\ \hline \end{gathered}$ | CSE |
| CS315 | Computer Security | 3 | 1 | 4 | Fall | 3/ Fall | B | CS102A | CSE |
| CS325 | Multi-agent Systems | 3 | 1 | 4 | Fall | 3/ Fall | E | $\begin{gathered} \text { CS102A, } \\ \text { CS203, MA212 } \end{gathered}$ | CSE |
| CS304 | Software Engineering | 3 | 1 | 4 | Spr | 3/ Spr | E | CS102A, CS203 | CSE |
| CS312 | Computer Graphics | 3 | 1 | 4 | Spr | 3/Spr | E | NA | CSE |
| CS314 | Internet of Things | 3 | 1 | 4 | Spr | 3/Spr | E | CS305 | CSE |
| CS324 | Deep Learning | 3 | 1 | 4 | Spr | 3/Spr | E | CS303 | CSE |
| CS310 | Natural Language Processing | 3 | 1 | 4 | Spr | 3/Spr | E | CS303 | CSE |
| CS330 | Multimedia Information Processing | 3 | 1 | 4 | Spr | 3/Spr | B | NA | CSE |
| CS332 | Information Retrieval | 3 | 1 | 4 | Spr | 3/Spr | B | CS203 | CSE |
| CS328 | Distributed and Cloud Computing | 3 | 1 | 4 | Spr | 3/Spr | E | $\begin{array}{r} \hline \text { CS102A, } \\ \text { CS305 } \\ \hline \end{array}$ | CSE |


| CS401 | Intelligent Robotics | 3 | 1 | 4 | Spr | 3/Spr | E | CS102A, CS203, MA212 | CSE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MA333 | Introduction to Big Data Science | 3 |  | 3 | Spr | 3/Spr | B | MA212 or MA215 | MATH |
| EE326 | Digital Image Processing | 3 | 1 | 4 | Spr | 3/Spr | E | EE205 | EE |
| EE411 | Information Theory and Coding | 2 |  | 2 | Fall | 4/ Fall | B | MA212 | EE |
| CSE5014 | Cryptography and Network Security | 2 |  | 2 | Fall | 4/ Fall | B | $\begin{gathered} \text { CS201, MA212, } \\ \text { CS203 } \end{gathered}$ | CSE |
| CSE5005 | Advanced Computer Networks and Big Data | 3 | 1 | 4 | Fall | 4/ Fall | B | CS305 | CSE |
| CS409 | Software Testing | 3 | 1 | 4 | Fall | 4/ Fall | E | CS304 | CSE |
| CSE5003 | Advanced Algorithms | 3 | 1 | 4 | Fall | 4/ Fall | E | CS208 | CSE |
| CSE5001 | Advanced Artificial Intelligence | 3 | 1 | 4 | Fall | 4/ Fall | B | CS303 | CSE |
| CSE5012 | Evolutionary Computation and Its Applications | 3 | 1 | 4 | Spr | 4/Spr | B | CS303 | CSE |
| CSE5018 | Advanced Optimization Algorithms | 3 | 1 | 4 | Spr | 4/Spr | E | CSE5003 | CSE |
| CS402 | Frontier Seminars in Computer Science and Technology IV | 1 |  | 1 | Spr | 4/Spr | E | NA | CSE |
|  | Total | 109 | 31 | 140 |  |  |  |  |  |
| Remarks: 1. Students are required to study three courses of them (Computer Vision, Intelligent Robotics, Multi-agent Systems, Deep Learning). <br> 2. Students are required to study one course of them (Automated Reasoning, Natural Language Processing) |  |  |  |  |  |  |  |  |  |

Table 3: Overview of Practice-Based Courses

| Course Code | Course Name | $\begin{aligned} & \text { ? } \\ & \stackrel{0}{\infty} \\ & \stackrel{\rightharpoonup}{F} \end{aligned}$ |  |  | $\begin{aligned} & \overrightarrow{\mathbf{o}} \\ & \stackrel{7}{\tilde{心}} \end{aligned}$ |  |  |  | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS105 | Lab of Introduction to Cognitive Science | 1 | 1 | 2 | Fall | 1/ Fall | B | NA | CSE |
| CS209A | Computer System Design and Applications A | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { ISpr } \end{aligned}$ | 1/ Spr | E | CS102A or CS102B | CSE |
| CS203 | Data Structures and Algorithm Analysis | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { /Spr } \\ & \hline \end{aligned}$ | 2/ Fall | E | CS102A | CSE |
| CS307 | Principles of Database Systems | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { ISpr } \end{aligned}$ | 2/ Fall | E | CS102A | CSE |
| EE205 | Signals and Systems | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { /Spr } \\ & \hline \end{aligned}$ | 2/ Fall | E | MA101B | EE |
| CS205 | C/C++ Program Design | 3 | 1 | 4 | $\begin{aligned} & \text { Fall/ } \\ & \text { Spr } \end{aligned}$ | 2/ Fall | E | NA | CSE |
| CS207 | Digital Logic | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { ISpr } \end{aligned}$ | 2/ Fall | E | NA | CSE |
| CS208 | Algorithm Design and Analysis | 3 | 1 | 4 | $\begin{aligned} & \text { Fall } \\ & \text { ISpr } \\ & \hline \end{aligned}$ | 2/ Spr | E | CS102A, CS203 | CSE |
| CS202 | Computer Organization | 3 | 1 | 4 | $\begin{aligned} & \hline \text { Fall } \\ & \text { ISpr } \end{aligned}$ | 2/ Spr | E | CS207 | CSE |
| CS306 | Data Mining | 3 | 1 | 4 | Spr | 2/ Spr | E | $\begin{aligned} & \text { CS203 or } \\ & \text { CS203B } \end{aligned}$ | CSE |
| CS303 | Artificial Intelligence | 3 | 1 | 4 | Fall | 3/ Fall | E | $\begin{gathered} \text { CS102A,CS203, } \\ \text { MA212 } \\ \hline \end{gathered}$ | CSE |
| CS405 | Machine Learning | 3 | 1 | 4 | Fall | 3/ Fall | E | MA107A, MA212 | CSE |
| CS321 | Group Projects I | 2 | 2 | 4 | Fall | 3/ Fall | B | NA | CSE |
| EE323 | Digital Signal Processing | 3 | 1 | 4 | Fall | 3/ Fall | E | EE205 | EE |
| CS301 | Embedded System and Microcomputer Principle | 3 | 1 | 4 | Fall | 3/ Fall | E | CS207 | CSE |
| CS305 | Computer Networks | 3 | 1 | 4 | Fall | 3/ Fall | E | CS102A | CSE |
| CS309 | Object-oriented Analysis and Design | 3 | 1 | 4 | Fall | 3/ Fall | E | CS102A, CS203 | CSE |
| CS313 | Automated Reasoning | 3 | 1 | 4 | Fall | 3/ Fall | B | CS104 | CSE |
| CS323 | Compilers | 3 | 1 | 4 | Fall | 3/ Fall | B | $\begin{gathered} \hline \text { CS102A or } \\ \text { CS205, CS202 } \\ \hline \end{gathered}$ | CSE |
| CS308 | Computer Vision | 3 | 1 | 4 | Fall | 3/ Fall | B | $\begin{gathered} \text { CS102A,CS203, } \\ \text { MA102B,MA107A } \\ \hline \end{gathered}$ | CSE |
| CS315 | Computer Security | 3 | 1 | 4 | Fall | 3/ Fall | B | CS102A | CSE |
| CS325 | Multi-agent Systems | 3 | 1 | 4 | Fall | 3/ Fall | E | $\begin{gathered} \text { CS102A, } \\ \text { CS203, MA212 } \end{gathered}$ | CSE |
| CS302 | Operating Systems | 3 | 1 | 4 | Spr | 3/ Spr | E | CS102A, CS203 | CSE |
| CS326 | Group Projects II | 2 | 2 | 4 | Spr | 3/ Spr | B | NA | CSE |
| CS304 | Software Engineering | 3 | 1 | 4 | Spr | 3/ Spr | E | CS102A, CS203 | CSE |
| CS312 | Computer Graphics | 3 | 1 | 4 | Spr | 3/ Spr | E | NA | CSE |
| CS314 | Internet of Things | 3 | 1 | 4 | Spr | 3/ Spr | E | CS305 | CSE |
| CS324 | Deep Learning | 3 | 1 | 4 | Spr | 3/Spr | E | CS303 | CSE |


| CS310 | Natural Language Processing | 3 | 1 | 4 | Spr | 3/Spr | E | CS303 | CSE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CS330 | Multimedia Information Processing | 3 | 1 | 4 | Spr | 3/Spr | B | NA | CSE |
| CS332 | Information Retrieval | 3 | 1 | 4 | Spr | 3/Spr | B | CS203 | CSE |
| CS328 | Distributed and Cloud Computing | 3 | 1 | 4 | Spr | 3/Spr | E | $\begin{array}{r} \hline \text { CS102A, } \\ \text { CS305 } \end{array}$ | CSE |
| CS401 | Intelligent Robotics | 3 | 1 | 4 | Spr | 3/ Spr | E | $\begin{gathered} \hline \text { CS102A, CS203, } \\ \text { MA212 } \end{gathered}$ | CSE |
| EE326 | Digital Image Processing | 3 | 1 | 4 | Spr | 3/ Spr | E | EE205 | EE |
| CS413 | Group Projects III | 2 | 2 | 4 | Fall | 4/ Fall | B | NA | CSE |
| CSE5005 | Advanced Computer Networks and Big Data | 3 | 1 | 4 | Fall | 4/ Fall | B | CS305 | CSE |
| CS409 | Software Testing | 3 | 1 | 4 | Fall | 4/ Fall | E | CS304 | CSE |
| CSE5003 | Advanced Algorithms | 3 | 1 | 4 | Fall | 4/ Fall | E | CS208 | CSE |
| CSE5001 | Advanced Artificial Intelligence | 3 | 1 | 4 | Fall | 4/ Fall | B | CS303 | CSE |
| CSE5012 | Evolutionary Computation and Its Applications | 3 | 1 | 4 | Spr | 4/Spr | B | CS303 | CSE |
| CSE5018 | Advanced Optimization Algorithms | 3 | 1 | 4 | Spr | 4/ Spr | E | CSE5003 | CSE |
| CS470 | Industrial Practice | 2 |  |  |  |  |  |  |  |
| CS490 | Undergraduate Thesis/Projects | 8 |  |  |  |  |  |  |  |
|  | Total | 128 | 44 | 162 |  |  |  |  |  |

Table 4: Overview of Course Hours and Credits

| Course Category | Total Course <br> Hours | Total Credits | Credit <br> Requirements | Percentage of the <br> Total $^{\star}$ |
| :---: | :---: | :---: | :---: | :---: |
| General Education (GE) Required <br> Courses (not including English <br> courses) |  |  | 48 |  |
| General Education (GE) Elective <br> Courses |  | 12 |  |  |
| Major Foundational Courses | 384 | 20 | 20 | $100 \%$ |
| Major Core Courses | 432 | 18 | 18 | $100 \%$ |
| Major Elective Courses | 2240 | 109 | 21 | $19.27 \%$ |
| Internship and Undergraduate <br> Thesis/Projects |  | 10 | 10 | $100 \%$ |
| Total <br> (not including English courses) |  | 129 |  |  |

* Percentage of the total= Credit requirements of each line / Total credit requirements

Curriculum Structure of Intelligence Science and Technology Major



[^0]:    GE131, GE132, GE231, GE232, GE331, GE332 are required PE courses offered by Center For Physical Education. Students are required to select a specific sport program each semester. Student who meets the exemption conditions stated in "SUSTech
    Physical Education Course Exemption Regulation" can apply for exemption from GE331 and GE332.

