

课程详述

COURSE SPECIFICATION

以下课程信息可能根据实际授课需要或在课程检讨之后产生变动。如对课程有任何疑问,请联 系授课教师。

The course information as follows may be subject to change, either during the session because of unforeseen circumstances, or following review of the course at the end of the session. Queries about the course should be directed to the course instructor.

1.	课程名称 Course Title	软件工程 Software Engineering						
2.	授课院系 Originating Department	计算机科学与工程系 Department of Computer Science and Technology						
3.	课程编号 Course Code	CS304						
4.	课程学分 Credit Value	3						
5.	课程类别 Course Type	专业核心课 Major Core Courses						
6.	授课学期 Semester	春季 Spring						
7.	授课语言 Teaching Language	英文 English						
8.	授课教师、所属学系、联系方 式(如属团队授课,请列明其 他授课教师)	陈馨慧,助理教授,计算机科学与工程系,tansh3@sustech.edu.cn						
	Instructor(s), Affiliation& Contact (For team teaching, please list all instructors)	tansh3@su	ansh3@sustech.edu.cn					
9.	实验员/助教、所属学系、联系 方式							
	Tutor/TA(s), Contact							
10.	选课人数限额(可不填) Maximum Enrolment (Optional)							
11.	授课方式	讲授	习题/辅导/讨论	实验/实习	其它(请具体注明)	总学时		
	Delivery Method	Lectures	Tutorials	Lab/Practical	Other (Please specify)	Total		
	学时数 Credit Hours	32		32		64		



先修课程、其它学习要求 Pre-requisites or Other Academic Requirements	CS309 面向对象分析与设计 Object-oriented Analysis and Design OR an equivalent course in another university						
后续课程、其它学习规划 Courses for which this course is a pre-requisite	CS409 软件测试 Software Testing						
其它要求修读本课程的学系 Cross-listing Dept.	无						
	教学大纲及教学日历 SYLLABUS						
教学目标 Course Objectives	教学目标 Course Objectives						
This course introduces some to configuration management, soft static analysis will also be cover usage of version control system Students will also apply their kr	pasic concepts in Software Engineering. Topics covered include unit testing, software ware process and reverse engineering. Some advanced topics like test generation and red. This course emphasizes on software project management, team collaboration and b. Students will apply the knowledge they learned in various lab individual assignments.						
course project that last for 8 wee	ks.						
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顶应子习成未 Leanning Outcom							
Upon completion of this course software configuration manag applications.	e, the students are expected to have a good understanding of writing unit tests, using ement system, applying software process and reverse engineering in real-world						
	ler.						
油油中资产教会口庄 (神域油油							
│ 课程内容及教学日历 (如授课词 主讲人)	吾言以英文为主,则课程内容介绍可以用英文;如团队教学或模块教学,教学日历须注明						
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Week 4: Concepts in Extreme Programming and Introduction to Testing

Explain about the role of testing in XP

Introduce the motivations behind testing

Provide examples and benefits of testing.

[Lab] Learn about how to write JUnit test and practice the concept of "pair testing"

Week 5: Test-driven Development

Introduce the steps in Test-driven development

Provide examples and benefits of test-driven development

Introduce the concept of code coverage and explain how to compute different coverage metrics

[Lab] Learn about how to use learn about how to use automated test generation tool for generating tests and how to measure test coverage using Jacoco plugin

Week 6: Mutation testing and Test generation

Introduce the concepts of mutation testing

Introduce the concepts of test generation

Introduce the test generation algorithm of Evosuite.

[Lab] Learn about the basics of tensorflow API and build a simple mobile app that uses Tensorflow-Lite.

Week 7: Software metrics

Introduce the concepts of software metrics

Introduce technical and non-technical software metrics

Explain coupling and cohesion

of Schemes [Lab] Learn about the basics of tensorflow API and build a simple mobile app that uses Tensorflow-Lite.

Week 8: Reverse Engineering

Introduce the concepts of mutation testing.

Introduce some re-engineering patterns.

Explain some reverse engineering activities.

[Lab] Learn about the basic of static analysis tools and integrate these tools to the course project, .

Week 9: Static Analysis

Introduce the concepts of static analysis.

Introduce coding standard and common bug patterns.

Explain the benefits of static analysis compared to dynamic analysis.

[Lab] Learn about how to reverse engineer an Android app using apktool and Java Decompiler.

Week 10: Component and Reuse

Introduce the concepts of component and framework.

Explain the benefits of software reuse

Explain the techniques in improve software reuse



[Lab] Learn about some popular frameworks and examples of software reuse. Group discussion on course project. Week 11: UI design Introduce the concepts of good UI designs. Explain good UI design through several examples. Explain how the UI design influence the design of code and tests. [Lab] Compare some UI designs and choose a good UI design for the course project Week 12: Continuous Integration & Regression Testing Introduce the concepts of continuous integration. Introduce the concepts of regression testing. Explain the tool supports and techniques for continuous integration and regression testing. [Lab] Learn about how to use configure software projects for continuous integration server and write good regression test cases. Week 13: Documentation Introduce the concepts of good software documentation. Explain formal and informal documentation. Introduce research on software documentation [Lab] Learn about how to write good Javadoc comments and prepare user manual and documentation for course project. Week 14: Debugging and Repair A SOLO TO Introduce several debugging techniques. 1 ochri Introduce program slicing Introduce automated program repair techniques [Lab] Learn about how to use a debugger and automated program repair technique. Week 15: Review for Final exams Review all concepts thought in the classes Provide some class exercises as a preparation for final exam Provide guidelines on course project report and presentation. [Lab] Group discussion on course project and prepare report for the course project. Week 16: Course Project Presentation Students will give a presentation on course project. Discuss the pros and cons of each project. Provide feedback for improving the writing and future presentation skills. [Lab] Prepare the source code and user manuals for the final release. Prepare the final report and future works for the course project.



Code Complete: A Practical Handbook of Software Construction (Second Edition) by Steve McConnell.

Software Engineering (10th Edition) by Ian Sommerville.

Object-Oriented Reengineering Patterns by Oscar Nierstrasz, Stéphane Ducasse, Serge Demeyer

Various articles in journals and conference proceedings given during the lectures.

			课程评估 ASSESS	MENT	
19.	评估形式 Type of Assessment	评估时间 Time	占考试总成绩百分比 % of final score	违纪处罚 Penalty	备注 Notes
	出勤 Attendance		10%		In-Class Exercises/Attendance
	课堂表现 Class Performance		20%		Weekly lab tutorial
	小测验 Quiz				
	课程项目 Projects		35%		
	平时作业 Assignments				
	期中考试 Mid-Term Test				
	期末考试 Final Exam		35%		pa.
	期末报告 Final Presentation				1 June Br.
	其它(可根据需要 改写以上评估方 式)			Solution	and
	Others (The above may be modified as			e ch	
	110003301 y/			Y	

20. 记分方式 GRADING SYSTEM

☑ A. 十三级等级制 Letter Grading □ B. 二级记分制(通过/不通过) Pass/Fail Grading

课程审批 REVIEW AND APPROVAL

 21.
 本课程设置已经过以下责任人/委员会审议通过

 This Course has been approved by the following person or committee of authority