

课程详述

COURSE SPECIFICATION

以下课程信息可能根据实际授课需要或在课程检讨之后产生变动。如对课程有任何疑问,请联系授课教师。

The course information as follows may be subject to change, either during the session because of unforeseen circumstances, or following review of the course at the end of the session. Queries about the course should be directed to the course instructor.

| 1. | 课程名称 Course Title | 个人系统设计: 实体 Personal System: Object | | |
|-----|--|--|--|--|
| 2. | 授课院系 Originating Department | 创新创意设计学院 School of Design | | |
| 3. | 课程编号 Course Code | DS221 | | |
| 4. | 课程学分 Credit Value | 3 | | |
| 5. | 课程类别 Course Type | 专业选修课 Major Elective Course | | |
| 6. | 授课学期 Semester | 春季 Spring | | |
| 7. | 授课语言 Teaching Language | 英文 English | | |
| 8. | 授课教师、所属学系、联系方式(如属团队授课,请列明其他授课教师) Instructor(s), Affiliation & Contact (For team teaching, please list all instructors) | Wiebe BAKKER, Visiting Associate, Professor, School of Design wbakker@sustech.edu.cn | | |
| 9. | 实验员/助教、所属学系、联系 方式 Tutor/TA(s), Contact | 无NA | | |
| 10. | 选课人数限额(可不填) Maximum Enrolment | | | |
| | (Optional) | | | |



| 11. | 授课方式 | 讲授 | 习题/辅导/讨论 | 实验/实习 | 其它(请具体注明) | 总学时 |
|-----|--|----------|-----------|---------------|------------------------|-------|
| | Delivery Method | Lectures | Tutorials | Lab/Practical | Other (Please specify) | Total |
| | 学时数 Credit Hours | 32 | | 32 | | 64 |
| 12. | 先修课程、其它学习要求 Pre-requisites or Other Academic Requirements | 无 N/A | | <u> </u> | | |
| 13. | 后续课程、其它学习规划 Courses for which this course is a pre-requisite | 无 N/A | | | | |
| 14. | 其它要求修读本课程的学系 Cross-listing Dept. | 无 N/A | | | | |
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教学大纲及教学日历 SYLLABUS

15. 教学目标 Course Objectives

学生将仔细挖掘在日常生活和行动中的设计机会,为自己而设计。学生将在个人生活中发现机会,并进行基于实体对象的设计干预,从而改善生活。本课程让学生拓展概念和技能,并将其转化成适合自己的实体,在学习过程中学生将依次经历产品规格制定、设计开发、以及产品评估的过程。课程可能包括实地考察或课外活动。

技能:反思性思维,产品概要制定,产品评估

Designing for themselves, the students will investigate in detail the design opportunities in daily life and actions. Students will find opportunities in their personal life for an object-based design intervention that improves life. The class will engage students in developing concepts and skills into objects for their own world, progressing from outline specification through design development to product evaluation. The course may include field trips or activities outside classroom.

Skills: reflective thinking, brief development, product evaluation

16. 预达学习成果 Learning Outcomes

顺利完成本课程后,学生将能够:

- 识别日常生活中的设计机会并将其转化为设计概要
- 为自己的日常生活进行实体设计和评估
- 在项目的开发和展示过程中表现出反思性思维

Upon the successful completion of this course, students will be able to:

- Identify design opportunities in daily life and transform them into a briefing
- Develop and evaluate object designs for their daily life
- Demonstrate reflective thinking in the development and presentation of their project
- **17**. 课程内容及教学日历 (如授课语言以英文为主,则课程内容介绍可以用英文;如团队教学或模块教学,教学日历须注明主讲人)

Course Contents (in Parts/Chapters/Sections/Weeks. Please notify name of instructor for course section(s), if this is a team teaching or module course.)



| | | — |
|------|---|---|
| Week | Content | |
| 1 | Lecture (4 hrs): Introduction to design opportunities in daily life Practice (4 hrs): Problem finding & opportunity seeking | |
| | Lecture (4 hrs): Introduction to project design skills Practice (4 hrs): Project design skills exercises and review | |
| 2 | Lecture (4 hrs): Project design skills exercises and review Practice (4 hrs): Concept development | |
| | Lecture (4 hrs): Technical construction for project objects Practice (4 hrs): Concept development | |
| 3 | Lecture (4 hrs): Interim review Practice (4 hrs): Concept development | |
| | Lecture (4 hrs): Tutorial design presentation Practice (4 hrs): Concept development for design sites | |
| 4 | Lecture (4 hrs): Tutorial and preparation for final presentation Practice (4 hrs): Development of poster presentation | |
| | Lecture (4 hrs): Course evaluation Practice (4 hrs): Final presentation | |

18. 教材及其它参考资料 Textbook and Supplementary Readings

A. Van Boeijen, J. Daalhuizen et al, Delft Design Guide (revised edition): Perspectives - Models - Approaches - Methods, (revised edition), BIS Publishers 2020

L. Lidwell, K. Holden et al, Universal Principles of Design, (revised and updated), Rockport Publishers 2010

E. Lupton, Thinking with Type, (2nd revised and expanded edition), Princeton Architectural Press, 2010



课程评估 ASSESSMENT

| 19. | 评估形式 Type of Assessment | 评估时间 Time | 占考试总成绩百分比 % of final score | 违纪处罚 Penalty | 备注 Notes |
|-----|--|--------------|----------------------------------|-----------------|-------------|
| | 出勤 Attendance | | 10% | | |
| | 课堂表现 Class Performance | | | | |
| | 小测验 Quiz | | | | |
| | 课程项目 Projects | | | | |
| | 平时作业 Assignments | | | | |
| | 期中考试 Mid-Term Test | | | | |
| | 期末考试 Final Exam | | | | |
| | 期末报告 Final Presentation | | | | |
| | 其它(可根据需要 改写以上评估方 式) Portfolio | | 90% | | |

20. 记分方式 GRADING SYSTEM

☑ A. 十三级等级制 Letter Grading

□ B. 二级记分制(通过/不通过) Pass/Fail Grading

课程审批 REVIEW AND APPROVAL

21. 本课程设置已经过以下责任人/委员会审议通过
This Course has been approved by the following person or committee of authority

| | ,, |
|------------------------|-----|
| Professor Tom Kvan | 4.0 |
| Dean, School of Design | |
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