## Package 'StanHeaders'

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Title C++ Header Files for Stan

**Version** 2.32.10

URL https://mc-stan.org/

Description The C++ header files of the Stan project are provided by this package, but it contains little R code or documentation. The main reference is the vignette. There is a shared object containing part of the 'CVODES' library, but its functionality is not accessible from R. 'StanHeaders' is primarily useful for developers who want to utilize the 'LinkingTo' directive of their package's DESCRIPTION file to build on the Stan library without incurring unnecessary dependencies. The Stan project develops a probabilistic programming language that implements full or approximate Bayesian statistical inference via Markov Chain Monte Carlo or 'variational' methods and implements (optionally penalized) maximum likelihood estimation via optimization. The Stan library includes an advanced automatic differentiation scheme, 'templated' statistical and linear algebra functions that can handle the automatically 'differentiable' scalar types (and doubles, 'ints', etc.), and a parser for the Stan language. The 'rstan' package provides user-facing R functions to parse, compile, test, estimate, and analyze Stan models.

```
Imports RcppParallel (>= 5.1.4)
```

**Suggests** Rcpp, BH (>= 1.75.0-0), knitr (>= 1.36), rmarkdown, Matrix, methods, rstan, withr

**LinkingTo** RcppEigen (>= 0.3.4.0.0), RcppParallel (>= 5.1.4)

VignetteBuilder knitr

SystemRequirements GNU make, pandoc

**Depends** R (>= 3.4.0)

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**Encoding UTF-8** 

RoxygenNote 7.1.2

**NeedsCompilation** yes

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2 CxxFlags

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## Description

Output the compiler or linker flags required to build with the **StanHeaders** package

### Usage

```
CxxFlags(as_character = FALSE)
LdFlags(as_character = FALSE)
```

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#### **Arguments**

as\_character

A logical scalar that defaults to FALSE that indicates whether to return the compiler or linker flags as a character vector of length one. Otherwise, the compiler or linker flags are merely output to the screen, which is appropriate when called from a Makevars or Makevars.win file

#### **Details**

These functions are currently not exported and are typically called from a Makevars or a Makevars.win file of another package.

#### Value

If as\_character is TRUE, then these functions return a character vector of length one. Otherwise, (which is the default) these functions return NULL invisibly after outputing the compiler or linker flags to the screen.

stanFunction

Compile and Call a Stan Math Function

#### **Description**

Call a function defined in the Stan Math Library from R using this wrapper around cppFunction.

#### Usage

#### **Arguments**

function\_name

A character vector of length one that is the unscoped basename of a C++ function under the prim/ directory of the Stan Math Library that you would like to evaluate. Functions (such as integrate\_1d) of other functions are not permitted and neither are functions (such as reject) of characters.

. . .

Further arguments that are passed to function\_name in tag = value form, which are passed to function\_name by *position*. See the Details and Examples sections.

env, rebuild, cacheDir, showOutput, verbose
The same as in cppFunction

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#### **Details**

The stanFunction function essentially compiles and evaluates a C++ function of the form

```
auto function_name(...) { return stan::math::function_name(...); }
```

It is essential to pass all arguments to function\_name through the ...in order for the C++ wrapper to know what the argument types are. The mapping between R types and Stan types is

R type	Stan type
double	real
integer	int
complex	complex
vector	<pre>vector or complex_vector</pre>
<pre>matrix(*, nrow = 1)</pre>	<pre>row_vector or complex_row_vector</pre>
matrix	matrix or complex_matrix

and, in addition, lists of the aforementioned R types map to arrays of Stan types and thus must not be ragged if they are nested. The Stan version of the function is called with arguments specified by position, i.e. in the order that they appear in the .... However, the R wrapper function has arguments whose names are the same as the names passed through the ....

#### Value

The result of function\_name evaluated at the arguments that are passed through the ..., which could be of various R types. It also has the side effect of defining a function named function\_name in the environment given by the env argument that can subsequently be called with inputs of the same type (but not necessarily the same value) that were passed through the ....

#### **Examples**

```
files <- dir(system.file("include", "stan", "math", "prim",</pre>
                          package = "StanHeaders"),
             pattern = "hpp$", recursive = TRUE)
functions <- sub("\\.hpp$", "",</pre>
                 sort(unique(basename(files[dirname(files) != "."]))))
length(functions) # you could call most of these Stan functions
## Not run:
  log(sum(exp(exp(1)), exp(pi))) # true value
  stanFunction("log_sum_exp", x = exp(1), y = pi)
  args(log_sum_exp) # now exists in .GlobalEnv
  log_sum_exp(x = pi, y = exp(1))
  # but log_sum_exp() was not defined for a vector or matrix
  x \leftarrow c(exp(1), pi)
  try(log_sum_exp(x))
  stanFunction("log_sum_exp", x = x) # now it is
  # log_sum_exp() is now also defined for a matrix
```

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```
log_sum_exp(as.matrix(x))
    log_sum_exp(t(as.matrix(x)))
   log_sum_exp(rbind(x, x))
    # but log_sum_exp() was not defined for a list
    try(log_sum_exp(as.list(x)))
    stanFunction("log_sum_exp", x = as.list(x)) # now it is
    # in rare cases, passing a nested list is needed
    stanFunction("dims", x = list(list(1:3)))
    # functions of complex arguments work
    stanFunction("eigenvalues", # different ordering than base:eigen()
                 x = matrix(complex(real = 1:9, imaginary = pi),
                           nrow = 3, ncol = 3)
    # nullary functions work but are not that interesting
    stanFunction("negative_infinity")
    # PRNG functions work by adding a seed argument
    stanFunction("lkj_corr_rng", K = 3L, eta = 1)
   args(lkj_corr_rng) # has a seed argument
## End(Not run)
```

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```
character, \mathcal{J} cppFunction, \mathcal{J} CxxFlags, \mathcal{L} FALSE, \mathcal{J} LdFlags (CxxFlags), \mathcal{L} NULL, \mathcal{J} stanFunction, \mathcal{J} TRUE, \mathcal{J}
```